# FRUITLAND PARK COMMUNITY REDEVELOPMENT AGENCY MEETING AGENDA June 27, 2019

City Hall Commission Chambers 506 W. Berckman Street Fruitland Park, FL 34731 As soon as practical at 6:30 p.m.

#### 1. CALL TO ORDER

### 2. ROLL CALL

- **3. APPROVAL OF MINUTES** (city clerk) February 14, 2019 CRA meeting minutes
- 4. BUSINESS IMPROVEMENT MATCHING GRANT FAÇADE PROGRAM APPLICATION (city manager)
- 5. BLIGHTED AREAS AND ABANDONED PROPERTY ABATEMENT DISCUSSION (city manager)

#### 6. **PUBLIC COMMENTS**

This section is reserved for members of the public to bring up matters of concern or opportunities for praise. Action may not be taken by the Community Redevelopment Agency at this meeting; however, questions may be answered by staff or issues may be referred for appropriate staff action.

Note: Pursuant to F.S. 286.0114 and the City of Fruitland Park's Public Participation Policy adopted by Resolution 2013-023, members of the public shall be given a reasonable opportunity to be heard on propositions before the CRA. Accordingly, comments, questions, and concerns regarding items listed on this agenda shall be received at the time the CRA addresses such items during this meeting. Pursuant to Resolution 2013-023, public comments are limited to three minutes.

#### 7. OTHER BUSINESS

#### 8. ADJOURNMENT

Any person requiring a special accommodation at this meeting because of disability or physical impairment should contact the City Clerk's Office at City Hall (352) 360-6727 at least forty-eight (48) hours prior to the meeting. (§286.26 F.S.)

If a person decides to appeal any decision made by the City of Fruitland Park with respect to any matter considered at such meeting or hearing, he Page 2 of 2 June 27, 2019 CRA Agenda

or she will need a record of the proceedings and ensure that a verbatim record of the proceedings is made, which record includes the testimony and evidence upon which the appeal is to be based. The city does not provide verbatim records. (§286.0105, F.S.)

## PLEASE TURN OFF ELECTRONIC DEVICES OR PLACE IN VIBRATE MODE.